



1st Annual
2011 Soccer Kicks 4 Kids
3 v 3 Soccer Tournament

Saturday, July 30 & Sunday, July 31

Entry deadline: Saturday July 15, 2011

Soccer Kicks 4 Kids is a nonprofit ministry that was started by a local Ontario student as a 6th grade service project in 2009. The mission of the ministry is to provide Youth Leaders with soccer equipment to use as a tool to share about the gift of salvation with children world wide. In the past two years, SK4K has sent soccer equipment to several countries in Africa, Mali, Kenya, Uganda, Rwanda and Zambia in addition to Cambodia and Haiti. “I believe that no matter how young or old you are, everyone can make a difference. You may not change the whole world, but to change the life of one child means the world to them.” ~Alex Kuenzli, Founder of Soccer Kicks 4 Kids www.soccerkicks4kids.com

Entry fee is \$75.00/team with the donation of a new or used soccer ball. This includes a tournament T-shirt provided to each player and three (3) games minimum guaranteed for each team.

Up to five (5) players per team

Individual awards for 1st and 2nd place in each age division

OPEN DIVISIONS – Ages U10 – Adult

- Recreational ● Competitive ● High School ● Coed ● Adult

Fields located behind the Ontario High School
461 Shelby Ontario Rd Ontario OH 44906

Registration and Schedule pick up
Friday July 29th 5 – 8pm at the
Ontario High School Soccer Concession Stands

For more information contact Larry Atkinson @ 419-571-3394

1st Annual 2011 Soccer Kicks 4 Kids 3v3 Soccer Tournament Registration Form
 Saturday July 30th & Sunday July 31st

Entry deadline: Saturday, July 15, 2011

Please print clearly and complete all information below:

Team Name: _____ Team Contact: _____

Phone: _____ Email: _____

AGE GROUP / DIVISION

Only Circle One: Recreational Competitive

Team Gender Circle One: Male Female Coed

Age Group: U10 U11 U12 U13 U14 U16 U18 under 30 over 30

Age Groups / Divisions may be combined at the discretion of the Tournament Director

WAIVER AND REGISTRATION

In consideration of my registration being accepted in the Soccer Kicks 4 Kids 3v3 Soccer Tournament, I, intending to be legally bound, do hereby, for myself, my heirs, my executors and assigns, release and forever discharge any and all rights and claims for damages I may hereafter accrue to me against Soccer Kicks 4 Kids, Ontario Local Schools, the City of Ontario, NCU its or their respective officers, agents, representatives, volunteer organizers, volunteer staff members, successors, assigns, and sponsors for any and all damages which may be sustained and suffered by me in connection with my association with, entry, or participation in the Soccer Kicks 4 Kids 2011 3v3 Soccer Tournament.

WAIVER AND REGISTRATION INFORMATION:

Player #1	Name	Waiver Signature(Parent/Guardian if player is a minor)		Birth Date
	Address	City	Zip Code	Shirt Size
Player #2	Name	Waiver Signature(Parent/Guardian if player is a minor)		Birth Date
	Address	City	Zip Code	Shirt Size
Player #3	Name	Waiver Signature(Parent/Guardian if player is a minor)		Birth Date
	Address	City	Zip Code	Shirt Size
Player #4	Name	Waiver Signature(Parent/Guardian if player is a minor)		Birth Date
	Address	City	Zip Code	Shirt Size
Player #5	Name	Waiver Signature(Parent/Guardian if player is a minor)		Birth Date
	Address	City	Zip Code	Shirt Size

Complete this form, have each player/parent sign and mail with entry fee check made payable to "Soccer Kicks 4 Kids"

**2011 Soccer Kicks 4 Kids 3v3 Soccer Tournament • PO Box 1035 • Mansfield, OH 44901
 Or register online @ www.soccerkicks4kids.com**

1st ANNUAL 2011 SOCCER KICKS 4 KIDS 3V3 SOCCER TOURNAMENT – RULES
FIFA RULES APPLY EXCEPT AS MODIFIED BELOW

CARDS – (YELLOW CARD) CAUTION:

Players that receive two (2) yellow cards in one game will automatically be suspended for their next game (no exceptions). Any player accumulating three (3) yellow cards during the tournament will automatically be suspended for their next game (no exceptions).

CARDS – (RED CARD) PLAYER EJECTION:

Referees have the right to eject a player from the game for continued disobedience or as a result of an incident that warrants sending off. The team may continue with their remaining two, three or four players. However, if the player receiving the red card was on the field of play, the team must complete the entire game short one player. The player receiving the red card will automatically be suspended for their next game (no exceptions). Players that are red carded need to leave the immediate playing area, including the fan and team areas.

COED:

Coed applies only to under 30 and over 30 divisions. Teams in the Coed division must have at least one (1) female on the field of play for the entire game. Divisions U18 and below may have Coed teams but must play in the male division.

DELAY OF GAME:

Any player may be cautioned with a yellow card if it is deemed by the referee that the player is intentionally wasting time. (i.e. if player intentionally kicks the ball long distances away from the playing field in order to waste time).

EQUIPMENT:

All players must wear shin guards; any player without shin guards will not be allowed to play. No metal cleats allowed. Tournament officials will provide game balls.

FIELD DIMENSIONS:

The playing field is approximately 40 yards long by 30 yards wide.

FIVE YARD RULE:

In all dead ball situations (including kickoffs) defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of penalty.

FORFEITS:

If one team is not present 5 minutes after the start time of a scheduled game, a 6-0 win will be recorded for the winning team.

GAME DURATION:

The game shall consist of two 12-minute halves separated by a 2-minute halftime period. The home team, listed first on the schedule, will kickoff and defend the North goal to start the game. The teams shall switch goals at halftime and the visiting team will kickoff. Games tied after regulation play shall end in a tie, except in the playoffs. There will be a running clock with no timeouts.

GOAL BOX:

The goal box is a painted area, approximately 8 feet wide by 4 feet long, directly in front of the goal. The boundaries of the goal box are to be treated as a plane. There is no ball contact allowed within the plane of the goal box, however, any player may pass through the goal box. If the ball comes to rest in the goal box, a goal kick is awarded regardless of who touched the ball last. Any part of the ball or player's body on the line is considered in the goal box and is an extension of such. If a defender touches the ball in the goal box, a goal is awarded to the offensive team. If an offensive player touches the ball within the goal box, a goal kick is awarded to the defensive team.

GOAL KICKS:

Goal kicks may be taken from any point on the end line.

GOAL SCORING:

A goal may only be scored from an offensive touch within a team's offensive half of the field. The ball must be completely on the offensive half of the field and can not be touching the mid-line when this touch is made.

INDIRECT KICKS:

All dead ball kicks (kick-ins, free kicks, goal kicks and kick offs) are indirect. Corner kicks and penalty kicks are direct.

KICK-INS:

The ball shall be kicked into play from the sideline instead of a throw in. Kick-ins are considered in play when the ball is touched with a foot and moves.

KICK-OFF:

The kick-off is an indirect kick and may be taken in any direction. To start the game, the Home team will kick-off.

NUMBER OF PLAYERS:

The maximum number of players for a team is five: three (3) field players and two (2) substitutes. A team must have a minimum of 2 field players. Players may only play on one team per division. There are no goalkeepers in 3v3. If a team is losing by six (6) or more goals, a fourth player may enter the game for that team. When the lead is reduced to less than six (6) goals, the extra player must leave the field.

**1st ANNUAL 2011 SOCCER KICKS 4 KIDS 3V3 SOCCER TOURNAMENT – RULES
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OFFSIDES:

There are no offsides in 3v3 soccer.

OVERTIME:

Shall consist of a 3-minute “golden goal” overtime period with a coin toss to decide kickoff/direction. The first team to score during overtime is the winner. If no team has scored in the 3-minute overtime, the winner will be decided by a shootout. The three players from each team remaining on the field at the end of the overtime period will enter a rotation of penalty kicks, alternating teams with each kick, with the higher scoring team winning after the first round. A coin toss will decide which team kicks first. If the score remains tied after the first round of kicks, all players will alternate in the same order in a sudden death penalty kick format until one team scores unanswered. If one team has received a red card during the game and finishes with 2 players on the field, a remaining roster player (other than the carded player) may be chosen to kick. If the red-carded player is the last remaining roster player, one of the two field players may kick twice, as determined by the referee. A coin toss will determine which team will shoot first to being the rotation. To be used only in playoffs and championship games.

PENALTY KICKS:

A penalty kick shall be awarded if, in the referee’s opinion, a scoring opportunity was nullified by an infraction (the infraction does not automatically warrant a red card). The penalty is a direct kick taken from the center of the midfield line with all players behind the midfield line and the player taking the kick. This is a “dead-ball” kick. If a goal is not scored, the defense will be awarded a goal kick.

PLAYER REGISTRATION / ROSTER CHANGE:

Teams will be placed into divisions based upon age, gender and playing experience. Age Groups/ Divisions may be combined at the discretion of the Tournament Director. Any team or player determined by the Tournament Director to have falsified age or competitive level will be dismissed from the tournament. Teams that span more than one age group will be placed into the division of the oldest, most experienced player on the team. The Tournament Director will make every effort to place teams into divisions with similar players. Teams must register Friday 29th, 2011 from 5 – 8pm. Any changes to the roster because of an emergency after the team’s first game must be first submitted to tournament officials before the player may be allowed to play. The player who is deleted from the roster may no longer participate in the tournament. Tournament officials have the right to require proof of the reason for substitutions. A ruling by tournament officials is final and may not be appealed. Any substitute player cannot be rostered on another tournament team in the same age and competitive level.

SCORING:

Games will be scored in the following manner: 3 points for a win; 1 point for a tie; 0 points for a loss. One point will be awarded for each goal, maximum of 6 goals per game.

SLIDE TACKLING:

No slide tackling is allowed. Players must remain upright and “on their feet” when going into a tackle. This does not prevent players from sliding to stop or intercept a ball, but NO contact can be made with an opposing player. Sliding tackling will result in a yellow card caution.

SPORTSMANSHIP:

Players and spectators are expected to act in the nature of good sportsmanship at all times. Fighting will NOT be tolerated! Players and fans guilty of fighting will be banned for the duration for the event. Abuse of referees or volunteers, verbal or otherwise, will NOT be tolerated. The Field Referee, Field Marshall or Tournament Director will have the authority to eject any offending party. Any indication of such behavior by a player or fan will result in their immediate removal from the tournament site. We are all here to play soccer and have fun.

SUBSTITUTIONS:

Teams must respectfully acquire the referee’s attention and are to enter and exit at midfield during dead ball situations at the referee’s discretion.

TIEBREAKERS:

Ties will be broken by 1) Head-to-head results 2) Goal differential (goals scored minus goals allowed based on the maximum of six goals per game) 3) Total Goals allowed 4) Total Goals scored up to a maximum of six per game 5) Penalty Kicks

TOURNAMENT DIRECTOR:

In the event of a misapplication of the official 3v3 rules, the Tournament Director reserves the right to overturn a referee decision. The Tournament Director has final authority regarding all event disputes and issues.

UNIFORMS:

All players must wear jerseys/shirts during play and each team must bring both a light and dark colored jersey/shirt. The home team is listed first on the schedule and will wear white. Jerseys/shirts do not have to be numbered but must be similar in color. Players wearing protective casts or splints will be allowed to participate at the discretion of the Tournament Director. Braces with exposed metal will not be allowed. No jewelry will be allowed, including earrings, rope necklaces and bracelets. The only exception will be medical bracelets.

**SITUATIONS OR OCCURRENCES THAT THESE RULES DO NOT ADDRESS SHALL BE LEFT TO THE SOLE
DISCRETION OF THE TOURNAMENT DIRECTOR**

